



DIY DIGITAL SETTING CIRCLES

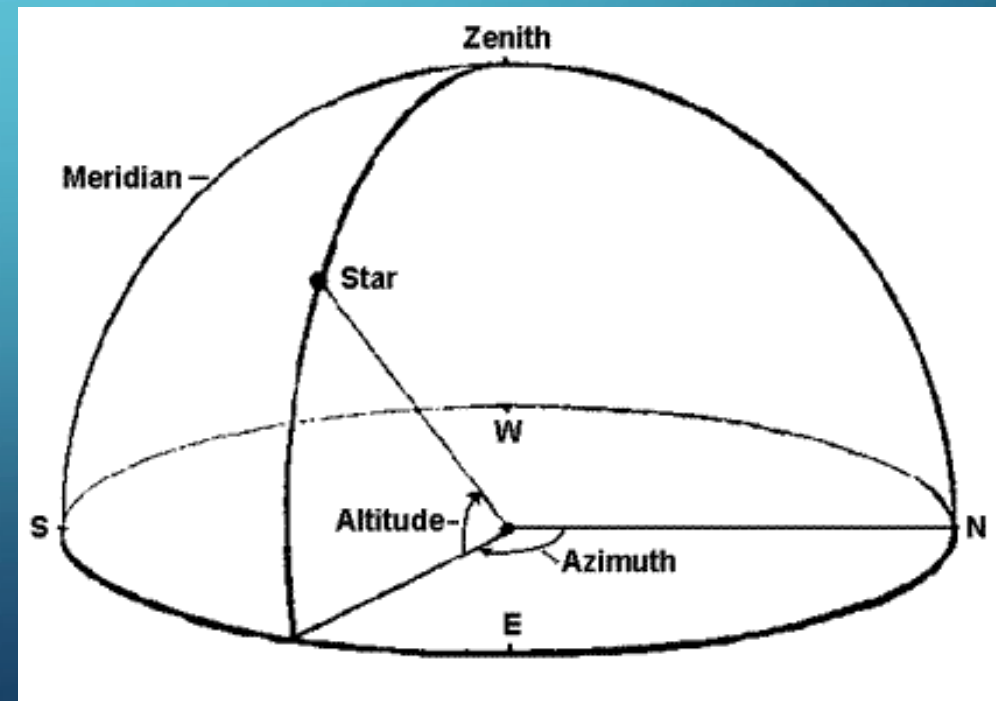
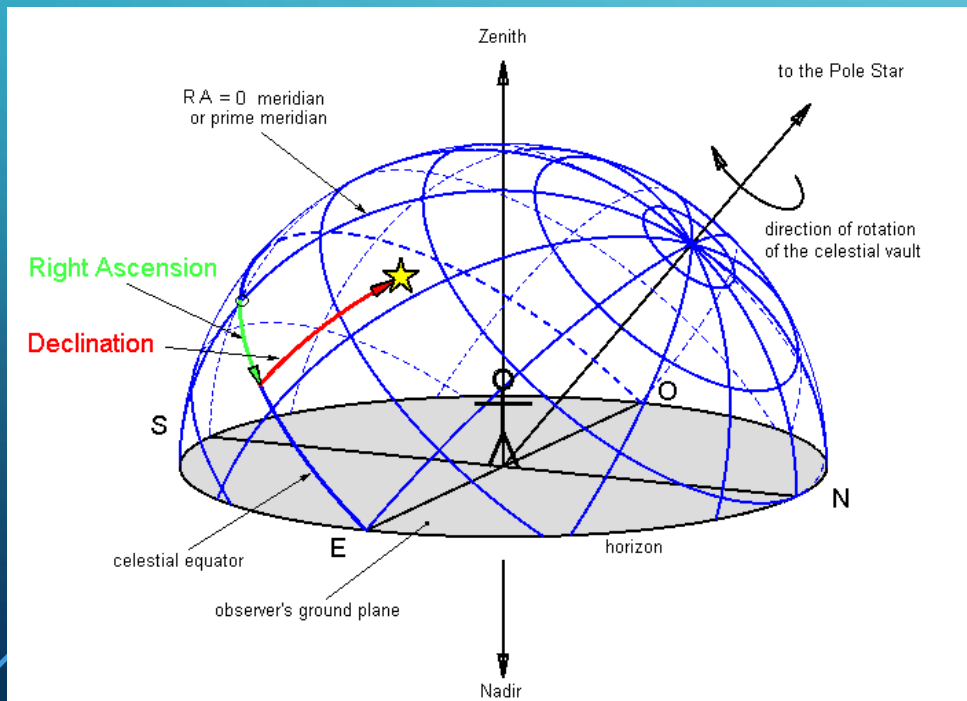
FOR **PUSH-TO** OPERATION OF YOUR TELESCOPES

ROBERT HORTON

DECEMBER 7, 2020

FIRST: COORDINATES IN THE SKY

- Celestial objects are typically located by their **Right Ascension** (RA) and **Declination** (Dec)
 - Similar to locating a position on Earth with Longitude and Latitude
 - **Right Ascension** is measured in **Hours:Minutes:Seconds** because it is tied to the daily rotation of the Earth
 - **Declination** is measured in **Degrees** away from the Celestial Equator, + for North, - for South
- Positions of celestial objects, from your location on Earth, can also be represented by **Altitude** and **Azimuth**
 - **Altitude** (aka Elevation) is the number of degrees the object appears above your local horizon
 - **Azimuth** is the clockwise (Eastward) number of degrees from True North



- The positions of the stars are dictated by your **location** on Earth and the current **date and time**
- Over time, the stars appear to rotate around the **North Celestial Pole** due to Earth's rotation
- So, the primary adjustment to either coordinate system is to account for the passage of time



<https://photographingspace.com/how-to-maintain-star-colour-in-your-star-trail-images/>

WHAT ARE SETTING CIRCLES ?

- The next step after “Star Hopping” to aid in finding celestial objects
- Analog Setting Circles are placed on each axis of a telescope mount
 - **Right Ascension** axis divided into 24 hours (360 degrees for Azimuth axis)
 - **Declination** axis divided into ± 90 degrees (also Altitude axis)
- These circles can be turned to “Set” them to the telescope’s current sky position
- Once “Set” you can find new objects by moving the scope to their catalog positions
- R.A. circles are typically driven by the clock drive to maintain their sky position over time

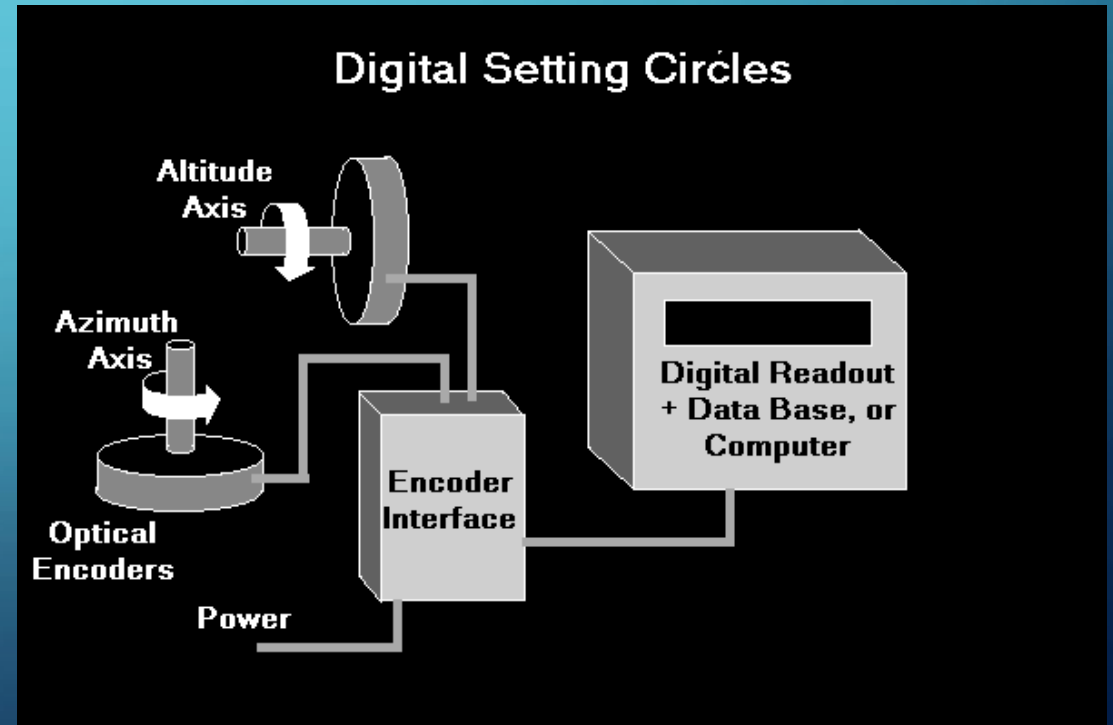


WHAT ARE DIGITAL SETTING CIRCLES (DSC) ?

- Mount an optical shaft **Encoder** on each axis in place of the analog setting circles
 - Divides the rotation of the axis into some number of “ticks” or “pulses”
 - Count the “ticks” to tell how far the axis has turned
 - Example: 10,000 tick Encoder divides a full 360 rotation into 2.16 arc minute increments
- A **Computer** converts and displays the Encoder values to RA/Dec (or Alt/Azi)



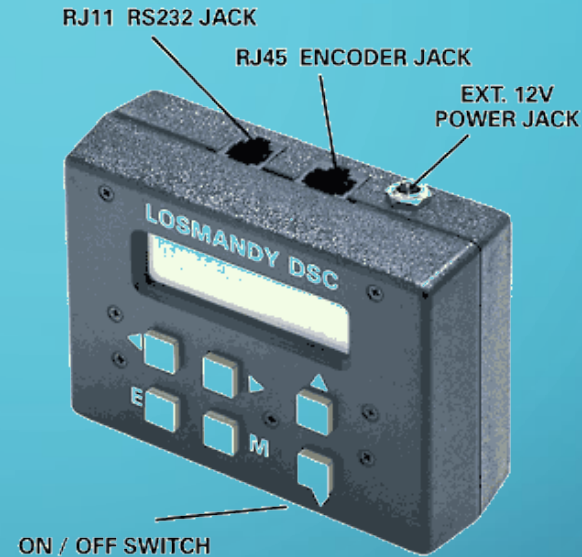
<https://www.usdigital.com/products/encoders/incremental/shaft/S2>



<http://www.bogan.ca/astro/telescopes/digtcrcl.html>

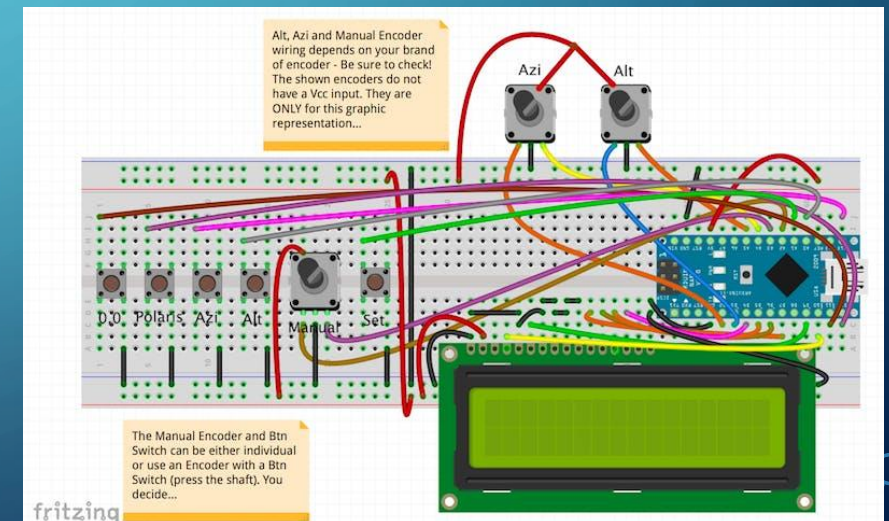
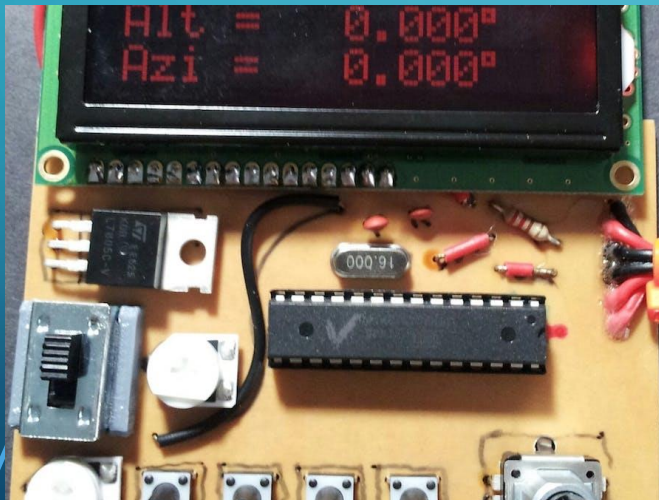
MANY COMMERCIAL DSC UNITS

- AstroSystems SkyCommander
- Celestron Advanced Astro Master
- Lumicon Sky Vector II
- Astro Devices Nexus DSC
- Losmandy DSC
- Argo Navis
- Meade Magellan I
- TScope DSC



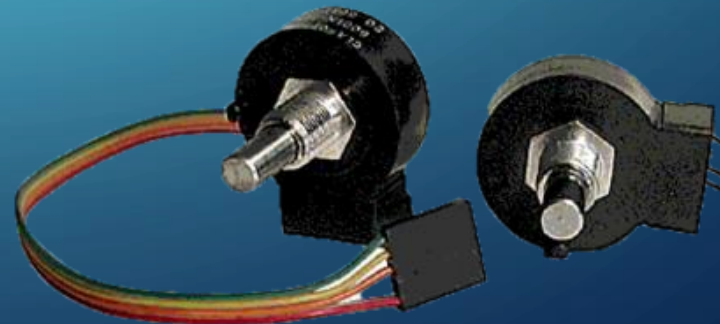
WHY YET ANOTHER DSC ? (YA-DSC)

- Many DSCs are no longer manufactured – GoTo systems are king now
- The Used market is still relatively pricey (\$500)
- Older computer technology can show performance issues with high tick count encoders
- It's a chance to learn more about Astronomical Computing
- VAS's 14-Irene is already set up to accept the attachment of the Encoders
- Avoids the complexity, baggage, and setup needs of a full laptop computer system
- Because COVID-19 has given me even more time to mess around in retirement !

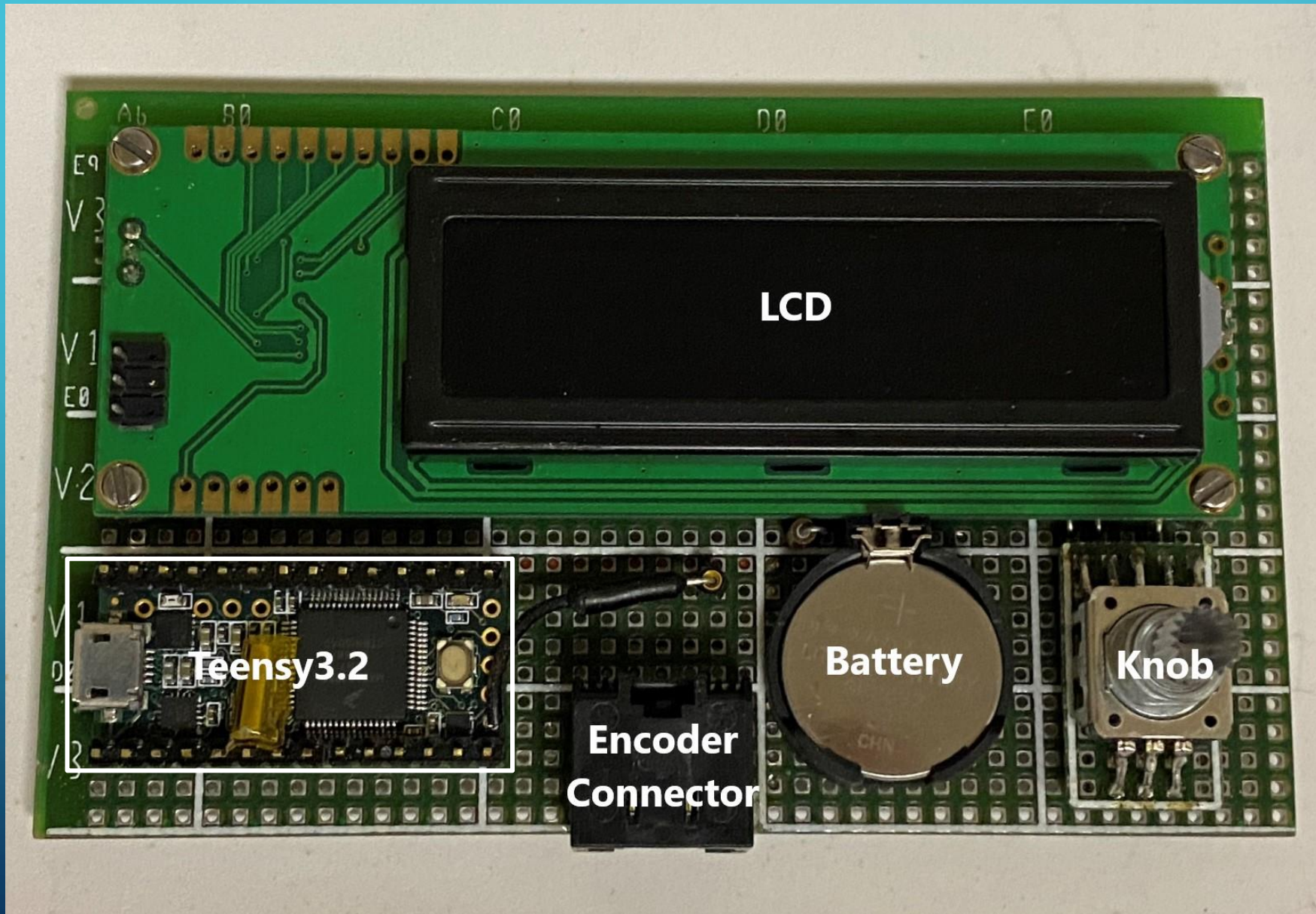


THE HARDWARE...

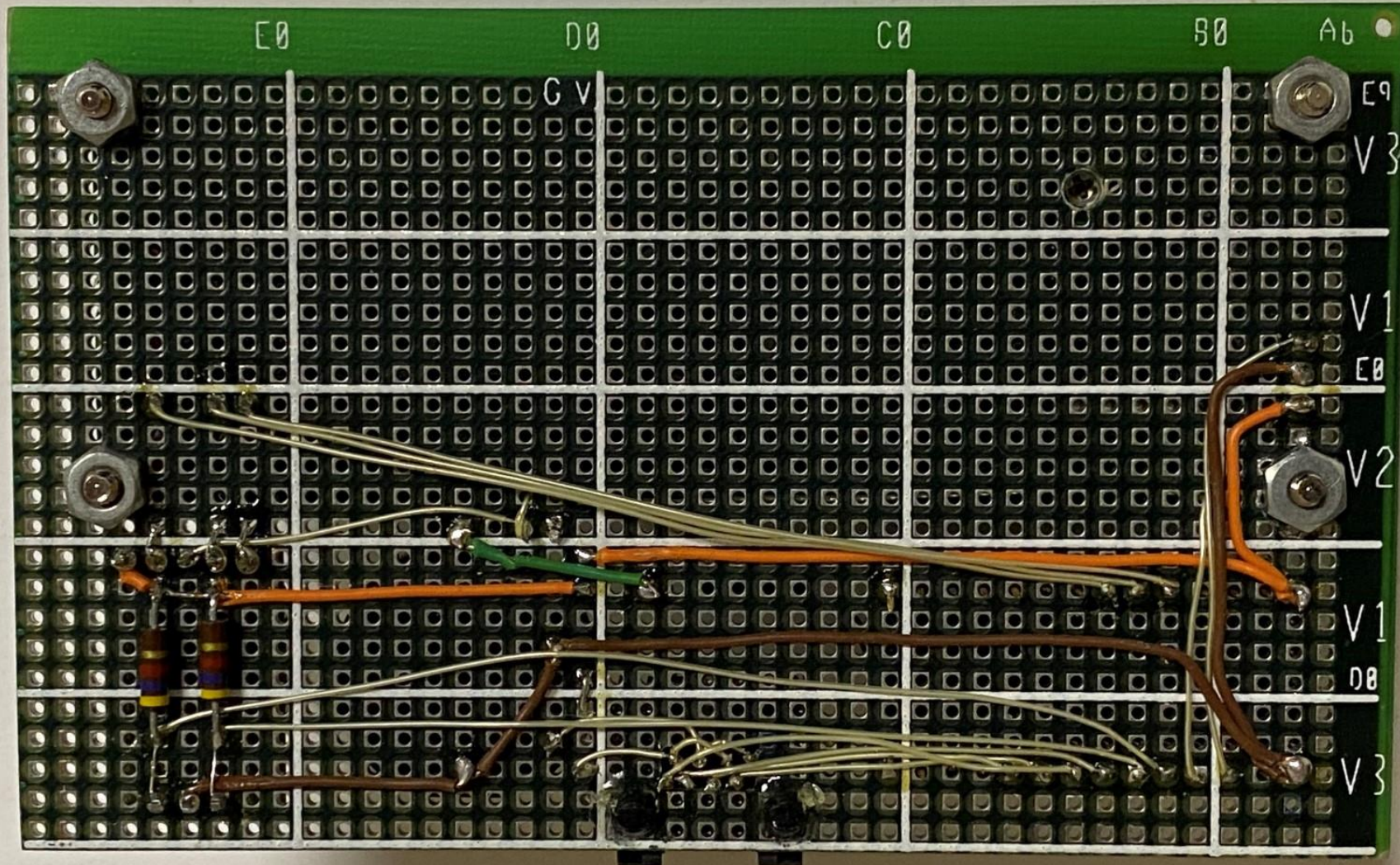
- **Teensy 3.2** Microcomputer \$19.80
 - Introduced in 2014
 - 32-bit ARM Cortex-M4 running at 74MHz
 - 256KB Flash, 64KB RAM, 2KB EEPROM
 - 34 Digital I/O (3.3 Volt, 5 Volt tolerant)
 - 21 Analog Inputs, 1 Analog Output, 12-bits
 - **Real Time Clock**, 12 Timers
 - USB, SPI, Serial, I2C, CAN, I2S Communication
 - Arduino compatible IDE (C, C++)
 - www.pjrc.com
- 2 Line by 20 Character Serial **LCD Display** \$14.95
- 24 tick **Rotary Encoder** Knob (+RGB LED) \$4.50
- CR2032 **Battery + Holder** (for RTC) \$1.50
- Misc. Components, Sockets & Connectors \$1.00
 - www.sparkfun.com www.adafruit.com
- Optical Shaft **Encoders** (10000 tick) \$83 each
 - www.usdigital.com



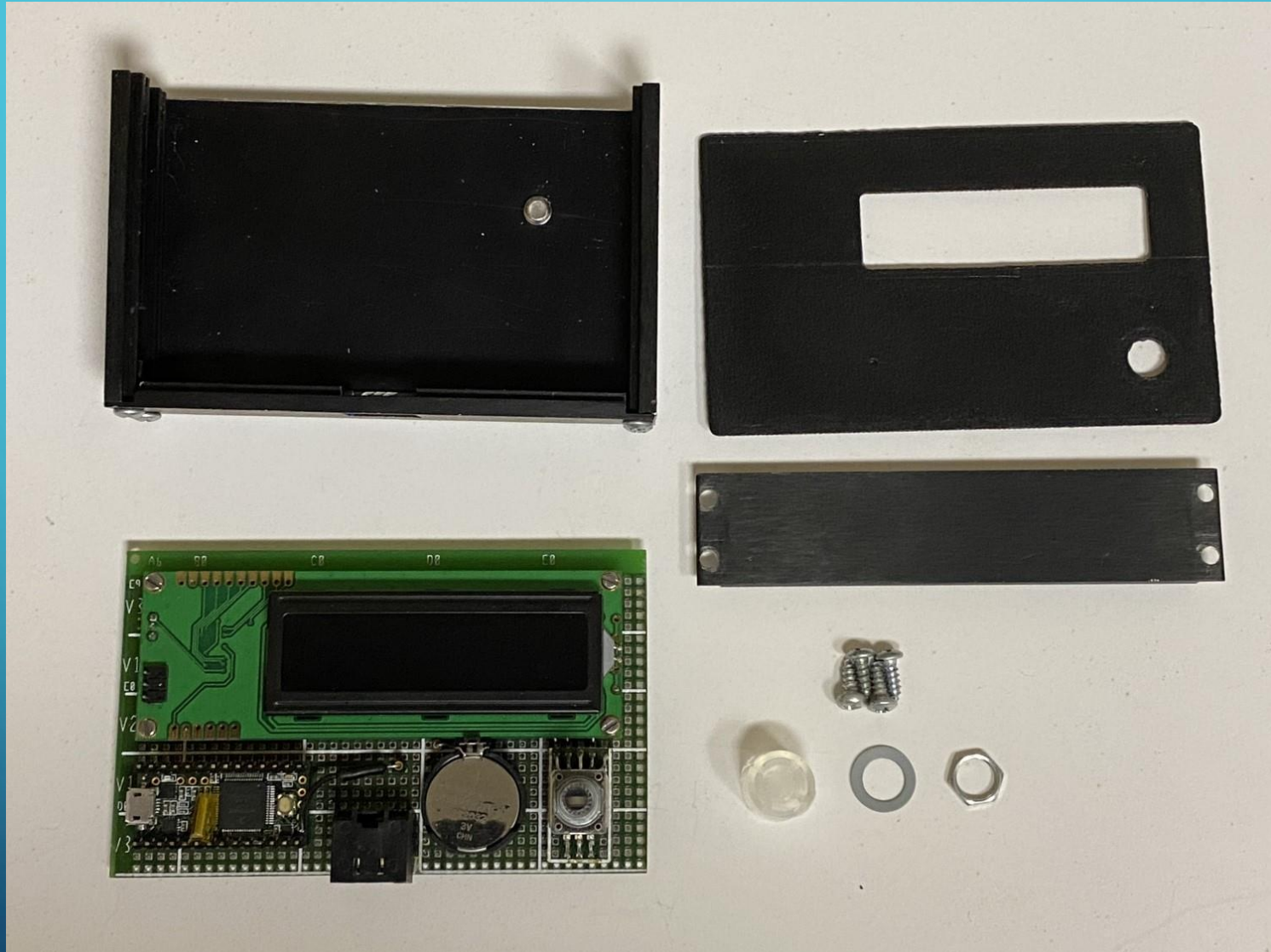
THE HARDWARE...



THE HARDWARE...



THE HARDWARE...



14-IRENE ADDITIONS...



14-IRENE ADDITIONS...



THE SOFTWARE....

- Sky & Telescope's **Astronomical Computing** column (1980s-1990s)
 - Programs to perform various astronomy related tasks, written in Basic
 - "Where is it in the Sky", June 1984
 - "A Computer Assault on Kepler's Equation", August 1985
 - "A New Concept in Computer-Aided Telescopes", (Taki) February 1989
- **Practical Astronomy with your Calculator**, Peter Duffett-Smith (1982)
- **Celestial Basic**, Eric Burgess (1982)
- **Microcomputers in Astronomy**, Russell M. Genet (1983)
- **Astronomy with your Personal Computer**, Peter Duffett-Smith (1985)
- **The Internet** (Google, GitHub)
 - Palm DSC, David Ek's DSC, etc...
- **Arduino Libraries**
 - Encoder, TimeLib, EEPROM, Ephemeris

EXAMPLE CALCULATION FLOW

- Given: Latitude, Longitude, Calendar Date, Local Time and Time Zone
 - Calculate Julian Date from the Calendar Date (S&T August 1991)
 - Calculate Greenwich Mean Sidereal Time (GMST) from Julian Date (S&T June 1984)
 - Calculate Local Sidereal Time (LST) from GMST and Longitude
- Given: Object Coordinates – Right Ascension (RA) and Declination (DEC)
 - Calculate Local Hour Angle (LHA) from LST and RA
 - Using Spherical Trigonometry, Calculate Altitude (ALT) and Azimuth (AZI) from LHA, DEC and LAT
 - Display Current Telescope ALT & AZI and Object's ALT & AZI
 - Push the Telescope until the two coordinates match

TeensyDSC - menu.ino | Arduino 1.8.12

File Edit Sketch Tools Help

✓ ↻ 📄 ⬆ ⬇

TeensyDSC SimpleDSC debug.h debug kep.h kep menu.h menu objects.h objects taki.h taki

```
67 void displayDateTime(void)
68 {
69     while (!digitalRead(buttonPin)) {
70         gotoLCD(0);
71         Serial1.printf("    %04d/%02d/%02d    ", year(), month(), day());
72         gotoLCD(16);
73         Serial1.printf("    %02d:%02d:%02d    ", hour(), minute(), second());
74         delay(100);
75     }
76     while (digitalRead(buttonPin));
77 }
78
79 void displaySidereal(void)
80 {
81     long J;
82     double F;
83     double GMST, LST;
84     double hrs, mins, secs;
85
86     while (!digitalRead(buttonPin)) {
87         double dhms = day()+(hour()-EEdata.tzOffset)/24.0+minute()/1440.0+second()/86400.0;
88         calendarToJulian(year(), month(), dhms, &J, &F);
89         julianToGMST( J, F, &GMST);
90         mins = modf(GMST, &hrs) * 60.0;
91         secs = modf(mins, &mins) * 60.0;
92         gotoLCD(0); Serial1.printf("GMST: %02d:%02d:%02d    ", int(hrs), int(mins), int(secs));
93         LST = GMST + EEdata.longitude/15.0;
94         if (LST<0.0) LST += 24.0;
95         mins = modf(LST, &hrs) * 60.0;
96         secs = modf(mins, &mins) * 60.0;
97         gotoLCD(16); Serial1.printf("LST:  %02d:%02d:%02d    ", int(hrs), int(mins), int(secs));
98         delay(100);
99     }
100     while (digitalRead(buttonPin));
101 }
```

Simple One-Handed Knob Control... Twist & Press

• Main Menu

- Bright Stars (39)
- Planets (7)
- Messier Catalog (109)
- Caldwell Catalog (108)
- Double Stars (108)
- Target RA & Dec
- Show Date & Time
- Show Sidereal
- Show RA & Dec
- Show Alt & Azi (***)
- Goto Setup Menu

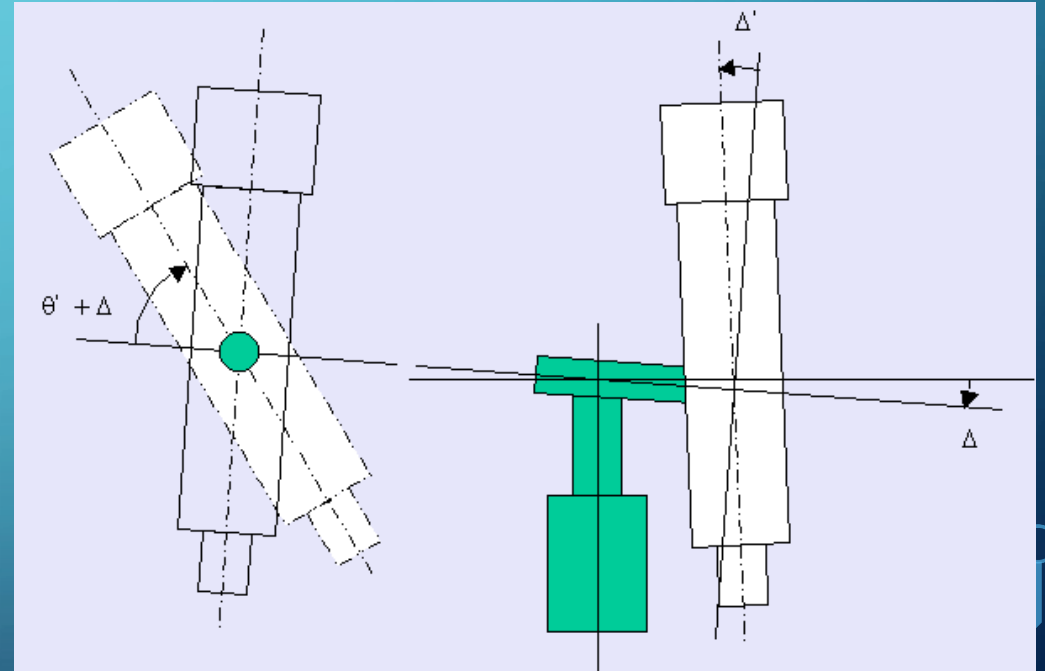
• Setup Menu

- Align to Star #1
- Align to Star #2
- Set Date & Time
- Set Time Zone
- Set Location (Latitude/Longitude)
- Encoder Resolution/Direction
- Init to NCP
- Tracking Mount
- LCD Brightness
- Mount Error Z1
- Mount Error Z2
- Mount Error Z3
- Goto Main Menu

*** Coordinates sent on USB Serial to Computer/Laptop
for use with Planetarium programs like Stellarium

CORRECTIONS AND ADJUSTMENTS

- **Precession:** 50.29" per year (S&T October 1991)
- Atmospheric **Refraction:** $\sim 34'$ of altitude at the horizon (S&T July 1986)
- Others...
 - Annual Aberration: 20"
 - Nutation: 17"
 - Solar/Stellar Parallax: $< 10''$
- Telescope & Mount Mechanical Corrections
 - Polar or Azimuth Axis **Misalignment**
 - Non-Perpendicular Axes
 - **Collimation** Errors
 - Tube & Mount **Flexure**
 - Gearing Errors (**Backlash** & **Periodic**)
 - Field Rotation: (S&T September 1992)



SOME MORE LINKS...

- [Positions in the Sky](#)
- [Sidereal Time Calculator](#)
- [Project Pluto: Astronomy C/C++ Source Code](#)
- [Taki: Equations for Pointing a Telescope](#)
- [Arduino-DSC \(Github\)](#)
- [Teensy-DSC \(Github\)](#)
- [ESP-DSC \(Github\)](#)
- [The Ek's Files: Build your own Digital Setting Circles](#)
- [Gigi: gDSC : Bluetooth Ek DSC](#)



DEMO TIME...